

KIDDIE RIDES



OPERATOR'S MANUAL



Introduction

Kiddie Rides from PunchLine are electro-mechanical machines for entertainment of children 1-10 years old. They are meant to be used in parks, tourist attractions, playground areas, malls and arcade places.

The game is equipped with electronic coin acceptor and quality mp3 sound.
Автомат оснащён электронным монетоприёмником, качественным МР-3 звуком.
The mechanical movement is produced via an Italian-made electronic motor-reducer.

The bright colors of the kiddie rides will attract crowds from far away. Every child passing by will want to ride one of our kiddie rides.



Safety

With proper care and handling, the kiddie rides are absolutely safe to use. Within enclosed body, the machine uses electrical current with 5 and 12 volts, which does not raise safety concerns.

Despite overall safe design, we do recommend using additional safety measures as a precaution to avoid any potential liability concerns in cases where machine is not properly used. Machine should be regularly and carefully inspected and maintained to make sure it is in good working order.

Machine should be properly installed on level, stable surface. Make sure the machine is not placed near collection of water. Power cable should also be placed and taken care of in a way where it would not be damaged, stepped on or would come in contact with water (to avoid electrical shock).



Power Supply

Depending on your geographical location, power input is set at 110 or 220 volt. Output from the power transformer is set at 12 volt and 100 AMP. Power consumption is at 125 Watt.

Note: Some municipal authorities do not allow use of extension cords in public places due to safety concerns. Please check with your local authorities and obtain a longer power cord, if necessary. Always abide by local electrical/fire regulations.

Fuses

Machine comes equipped with several electrical fuses to protect it from electrical instability or short circuits. Visible fuses are located on electronic power board. Additional fuse is located inside ON/OFF power switch.

Lamps

The machine uses two types of lamps:

- small lamps (used for turn signals and inside buttons)
Model L28
- Large halogen lamps used inside head-lights
Model: MR-11 (12 Volt. 35 Watt – 3000 lumens).



Commencing operation

Important: At the time of powering up the machine (inserting the power cord) the power switch should be in OFF position, otherwise the machine can experience power fluctuation, which may lead to blown fuses or damage of electronic components.

Plug in the power cord and turn the power switch ON.

In a few seconds the machine will power up. Lights will begin flashing accompanied by sounds effects and musical bits.

While no coins/token have been inserted, the machine will play demo music and attracting sounds. Frequency and sound volume of these demo pieces can be adjusted in the settings.

There are two flashing buttons on the body of the machine, which produce sound effects during play mode. These buttons are also used to adjust machine settings.

We recommend checking default machine settings during the first use of the machine. We also recommend checking default game pricing settings to make sure machine charges desired price per play.



Important Safety Instructions

WARNING:

Failure to follow these safety instructions could result in fire, electric shock, or other injury or damage.

- Read and follow these instructions to use your Boxer Amusement Game safely.
- Do not use this apparatus near water.
- Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus that produce heat.
- Protect the power cord from being walked on or pinched, particularly at plugs and at the point where they exit from the apparatus.
- Protect power cord from exposure to liquids and moisture.
- Refer all servicing to qualified service personnel.
- Tempering with electronic components while machine is switched on may cause electric shock, injury or death

WARNING:

To reduce the risk of fire or electric shock, do not expose this apparatus to rain, liquid, moisture, excessive heat, or naked flame.

- Unless proper precautions are used by a qualified personnel, machine should be switched off while service are is accessed
- Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been
- spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.
- This apparatus has no on/off switch. To disconnect this apparatus from power, you must disconnect the power cord. Make sure the power cord is always easily accessible.
- The power cord included with this apparatus is for indoor use only.
- Do not expose the apparatus to dripping or splashing .

Programming Settings

While machine powered on, open the service door (where coin-acceptor is located). Press Setup button, located on the CPU board. Machine will go into Settings mode, where programming settings can be changed. Press Option button to move to next Setting.

Samples

Most settings are self-explanatory. Please see several setting adjustment samples below.

Sounds Volume (Setting 0)

Immediately after pressing Setup button.

Please use the two adjusting buttons to regulate volume up or down (0-100)

Demo Volume (Setting 1)

Press Option button again to switch to Demo Volume setting.

Please use the two adjusting buttons to regulate demo volume up or down (0-100)

Demo Repeat Time (Setting 2)

Press Option button again to switch to Demo Repeat Time setting.

Please use the two adjusting buttons to regulate demo frequency up or down (0-5 minutes)

Play Time (Setting 3)

Press option again .

Use the buttons to adjust play time (60 –180 seconds)

Factory Settings (Setting 5)

Use Option button to switch to factory settings mode.

Press the 2 adjustment buttons together and hold for 3 seconds. Machine will reset itself to original factory settings and reload the software.



Tips on Maintenance

In order to prolong working life of your Kiddie Ride and minimize potential service calls, the machine should be carefully and regularly service by a qualified technician. AS an operator, you should insure the machine is in good working order.

There are several things one should do while performing servicing of the unit:

- Visually inspect the machine for possible physical damage: Are the buttons damaged? Are the locks or doors damaged? Is the power switched or the power cord damaged?
- Make sure no buttons are burned out or damaged on the turning lights, head lights, button lights.
- Check if machine gives desired amount of credits per coin/toke. Also visually inspect the coin mechanism. We recommend frequently removing it and cleaning it from dust, dirt , moisture or possible foreign objects.
- Check all fuses for damage, rust, moisture or other signs of imminent failure.
- Visually inspect mounting of the non-moving parts to the moving parts of the machine. If necessary, tighten nuts and bolts.
- Check proper wiring inside the machine— lose wire may become entangled or disconnected during play.
- Frequently use furniture cleaning sprays to cosmetically clean the machine. Visually pleasing Kiddie Ride is more likely to attract kinds and their parents.

